

The diagram illustrates a computer system 20. At the top, a memory stack includes System Memory (ROM) 24, BIOS 26, (RAM) 25, OPERATING SYSTEM 35 (with file system), APPLICATION PROGRAMS 36, OTHER PROGRAM MODULES 37, and PROGRAM DATA 38. Below this is the Processing Unit 21, which is connected to a Video Adapter 48 and a Monitor 47. A System Bus 23 connects the Processing Unit to four interfaces: Hard Drive Interface 32, Magnetic Disk Drive Interface 33, Optical Drive Interface 34, and Serial Port Interface 46. These interfaces are connected to storage devices: Hard Drive 27, Magnetic Disk Drive 28, Optical Drive 29, and a Modem 54. The Serial Port Interface 46 is also connected to a Network Interface 53. The Network Interface 53 connects to a Local Area Network 49 and a Wide Area Network 51. The Wide Area Network 51 connects to a Remote Computer 52, which is also connected to a Modem 54. A Keyboard 40 and a Mouse 42 are connected to the system. A dashed line separates the internal components from the external networks and devices. A legend at the bottom right defines the labels: OP SYS 35 (with file system), APPLICATION PROGRAMS 36, OTHER PROGRAM MODULES 37, and PROGRAM DATA 38.

**FIG. 1**

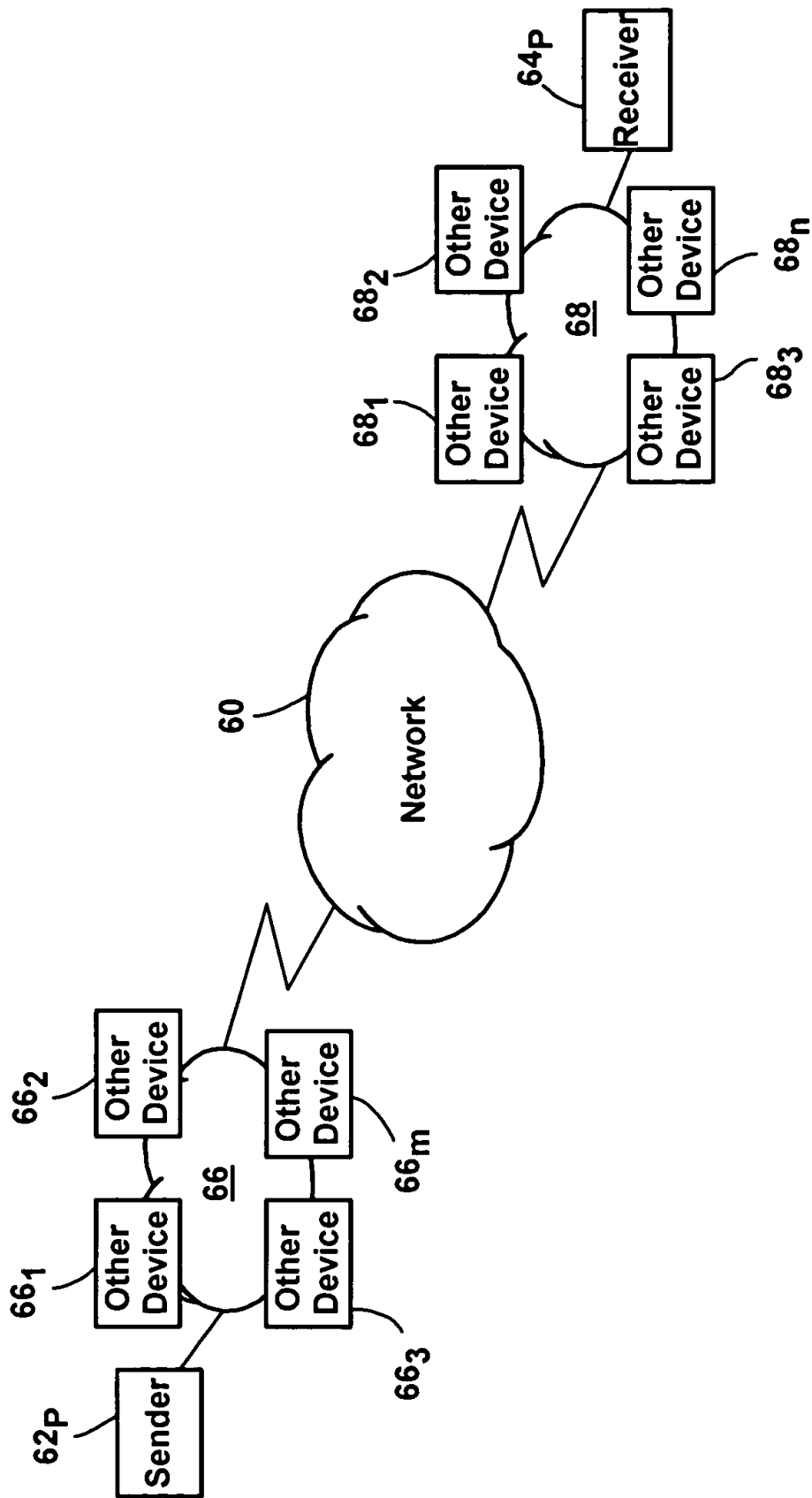


FIG. 2

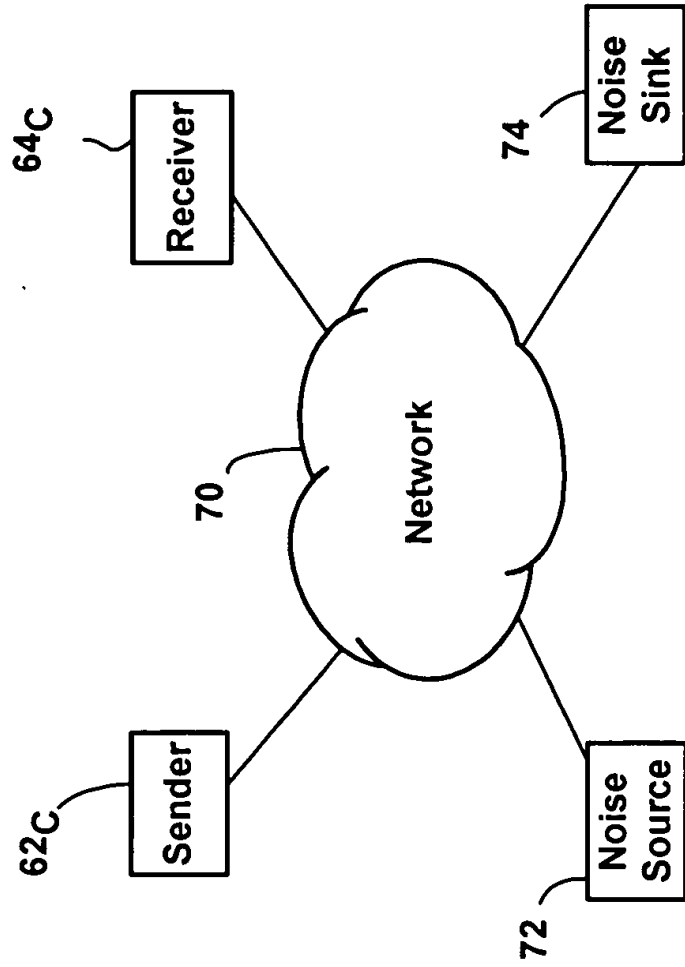
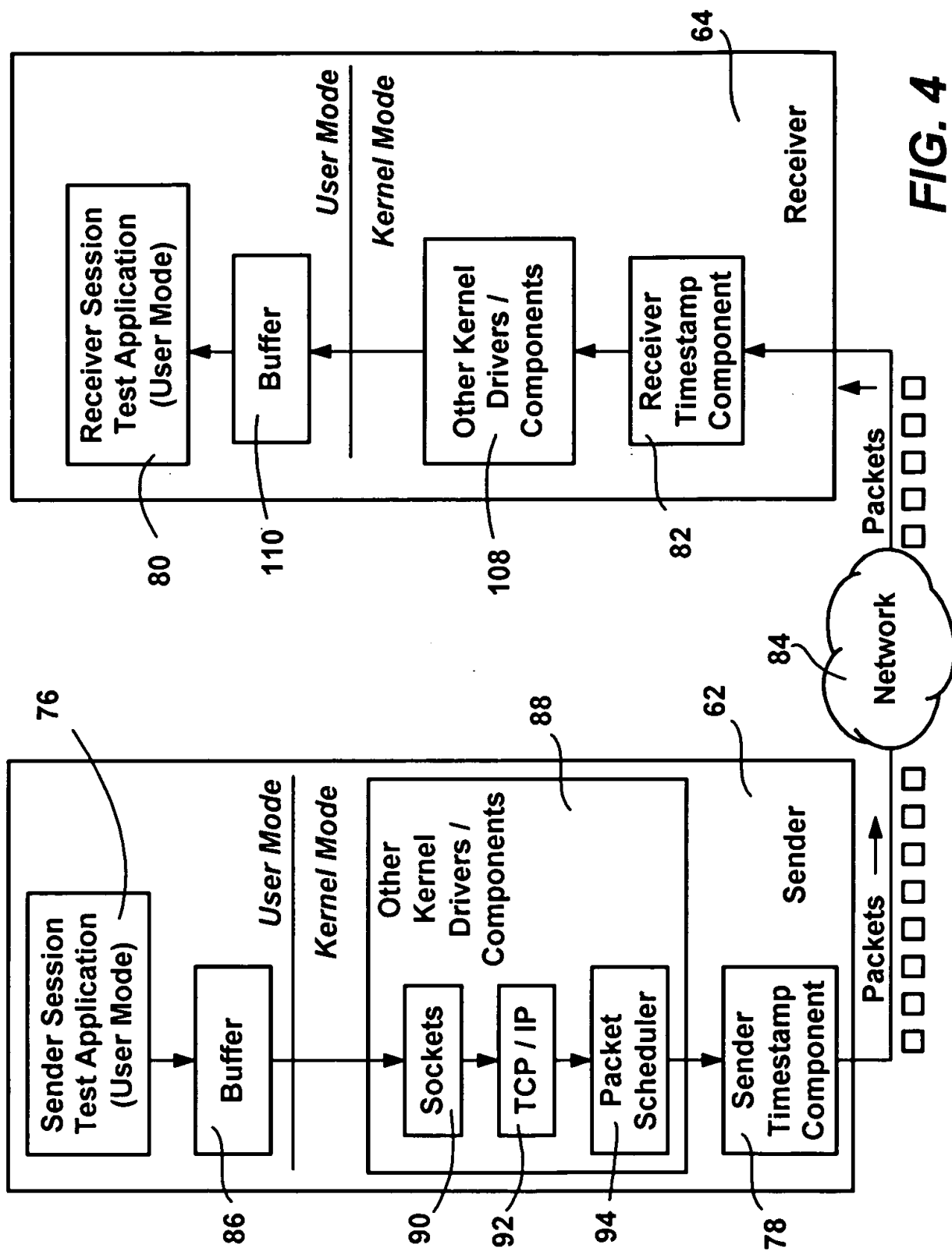


FIG. 3



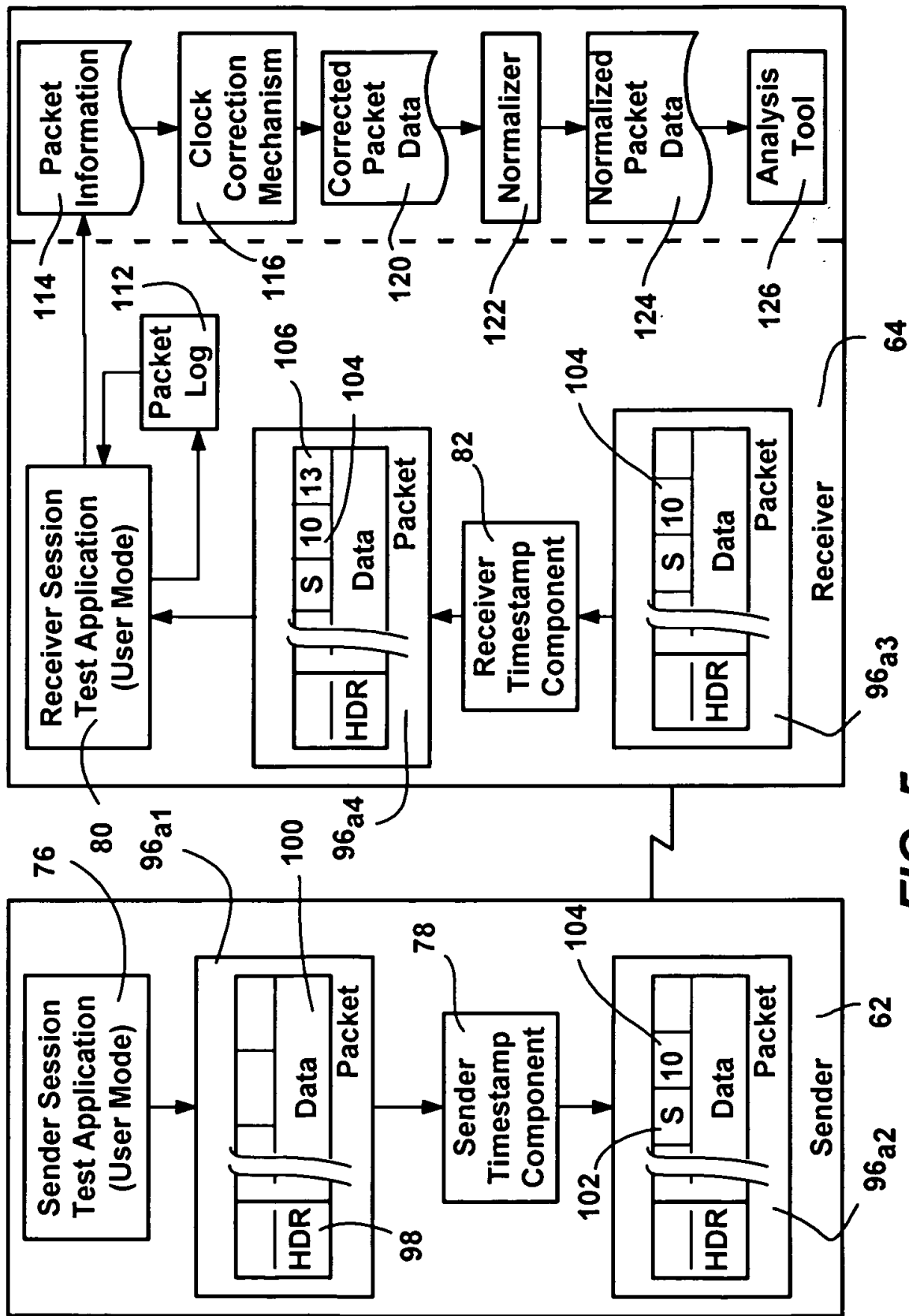


FIG. 5

TimeSent	TimeReceived	Latency
10	13	3
11	19	8
12	18	6

128<sub>1</sub>

**FIG. 6**

TimeSent	TimeReceived	Latency
0	13	3
1	19	8
2	18	6

128<sub>2</sub>

**FIG. 7**

TimeSent	TimeReceived	Latency
0	3	3
1	9	8
2	8	6

128<sub>3</sub>

**FIG. 8**

TimeSent	TimeReceived	Latency
0	0	0
1	6	5
2	5	3

128<sub>4</sub>

**FIG. 9**

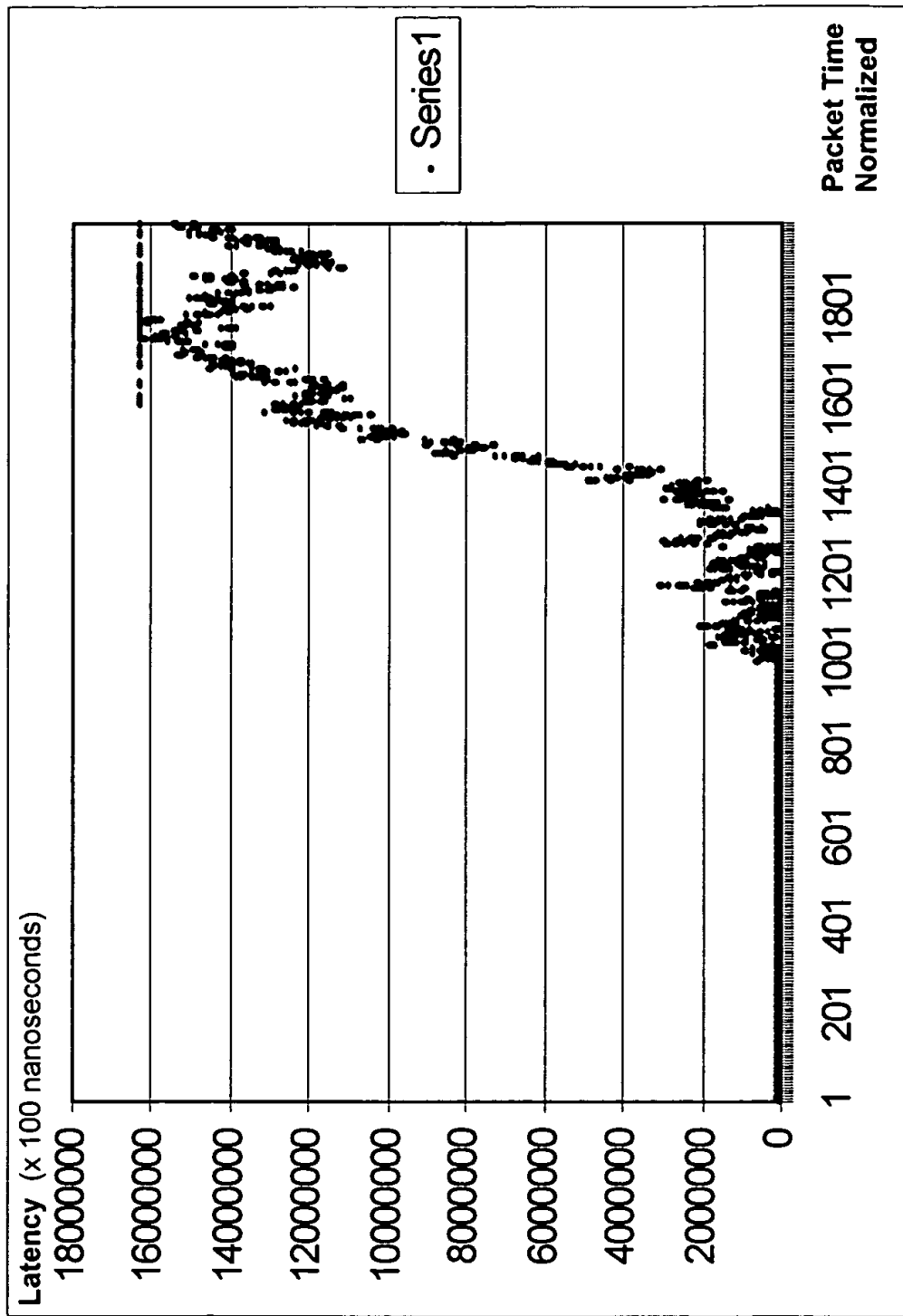
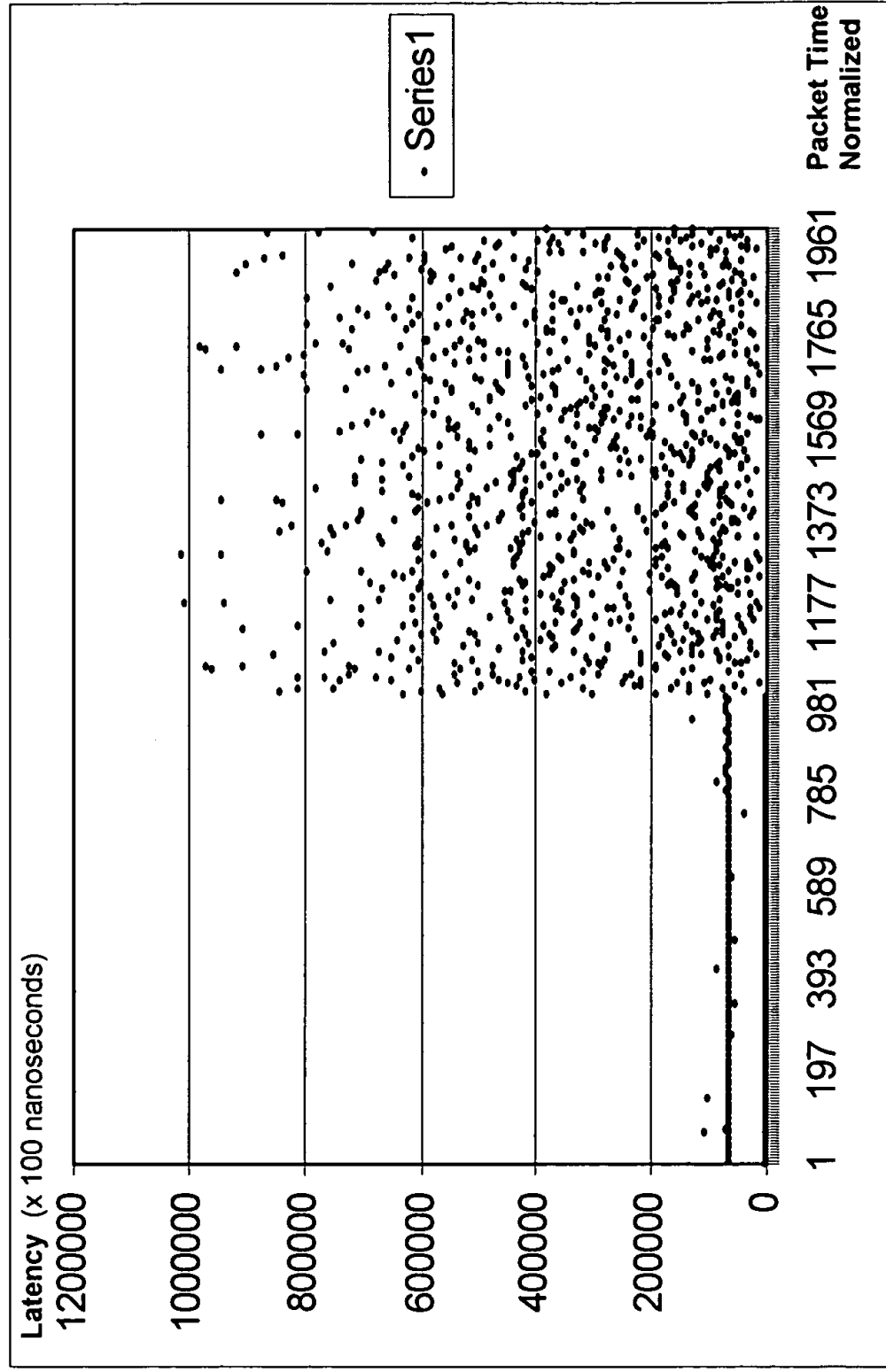
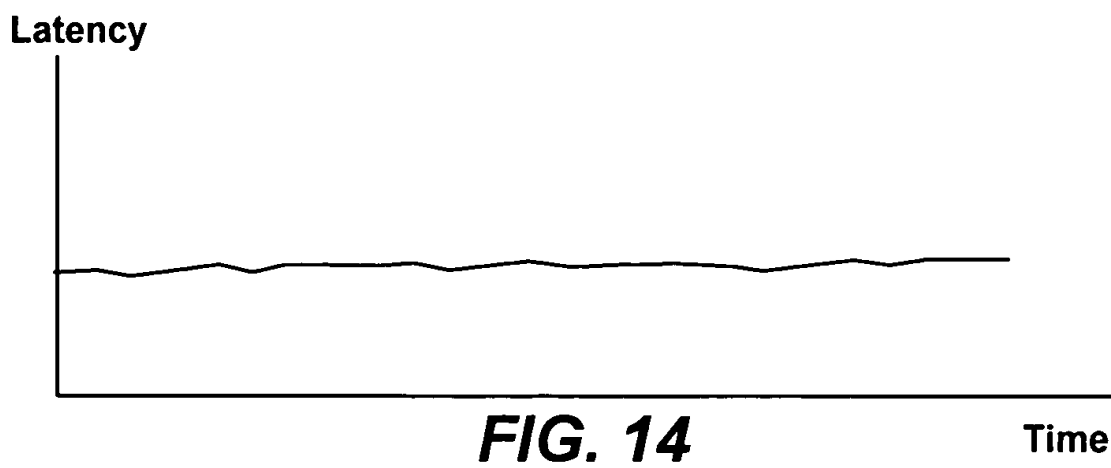
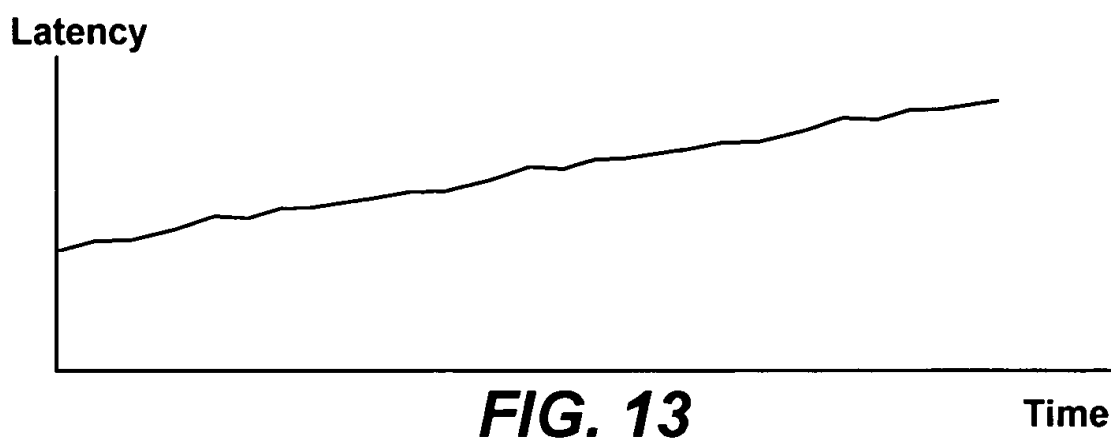
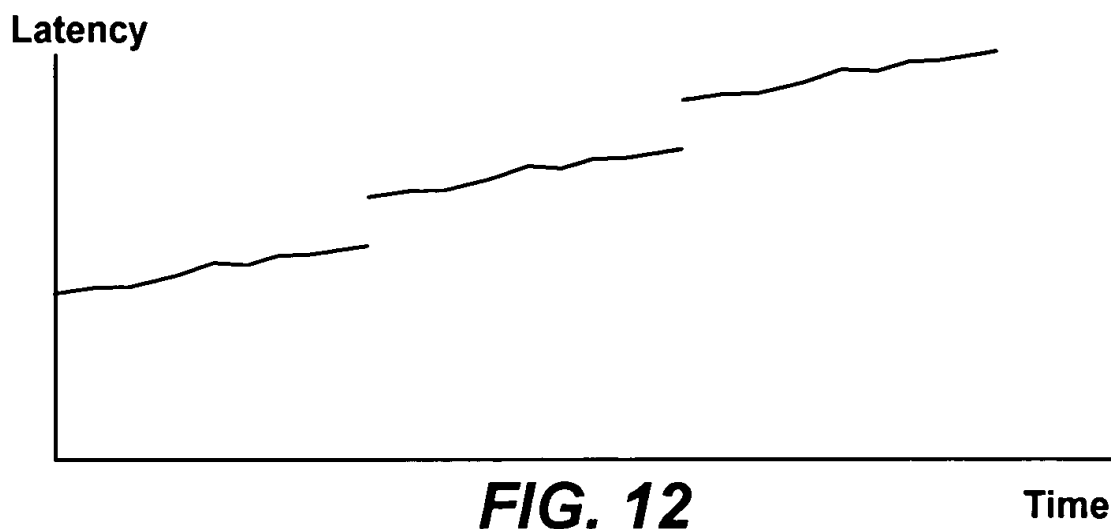


FIG. 10

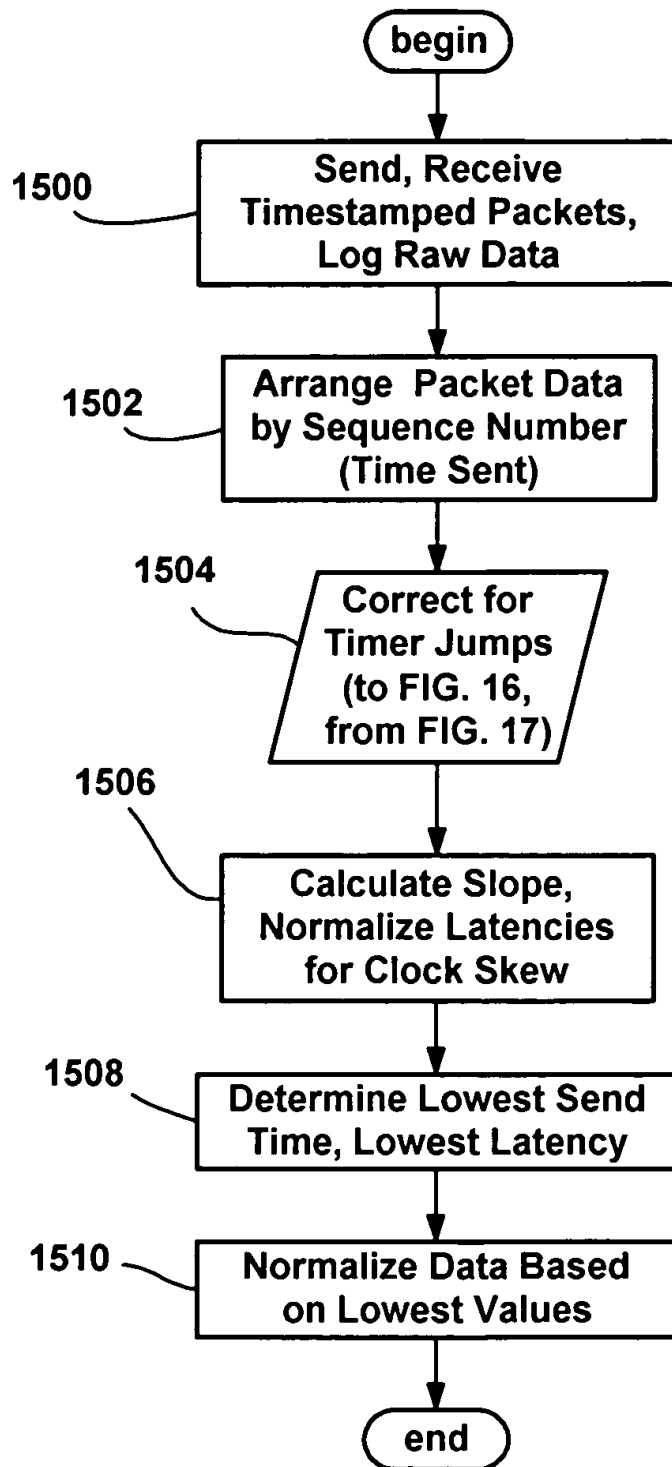
[illegible]

**FIG. 11**

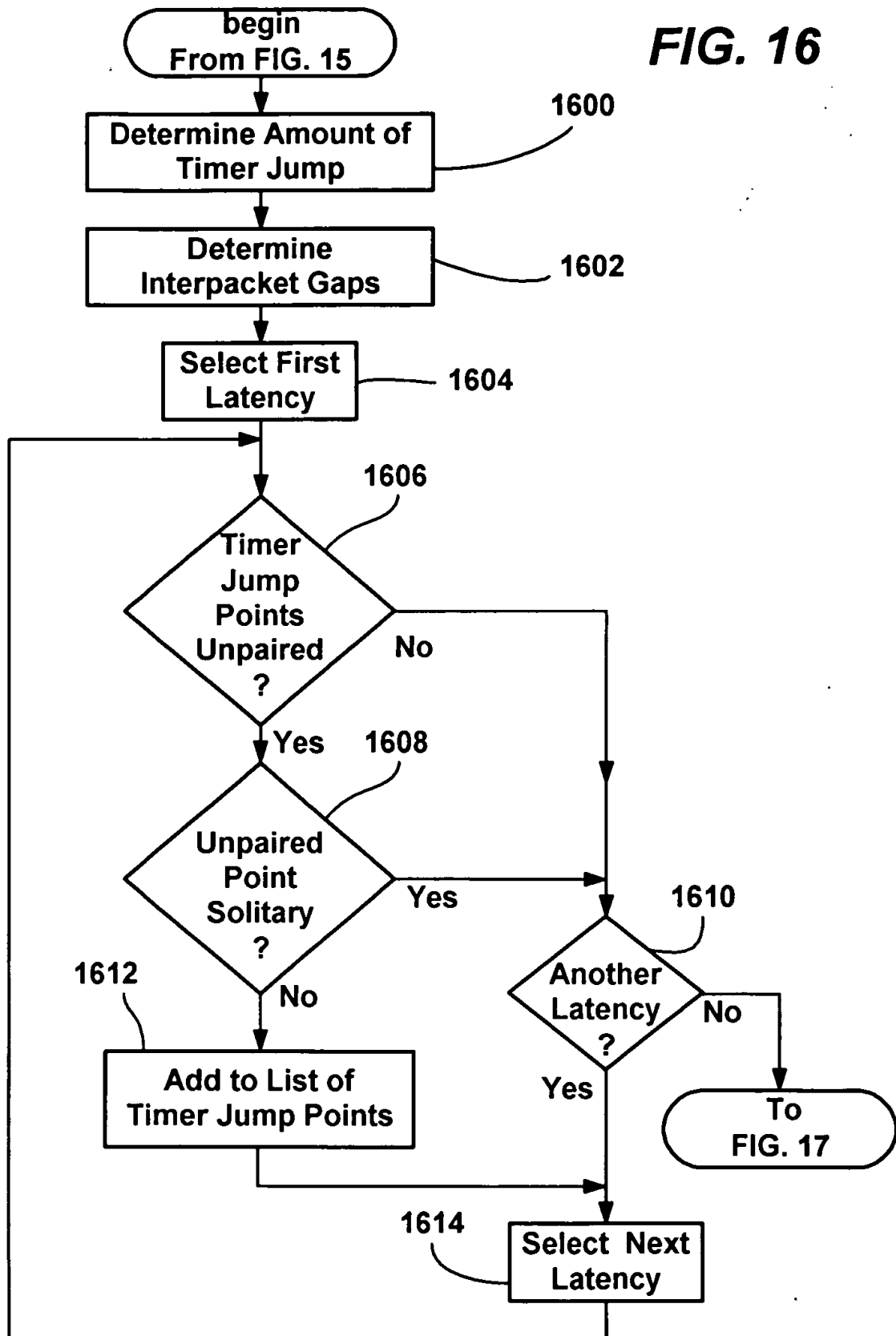




**FIG. 15**



**FIG. 16**



**FIG. 17**

